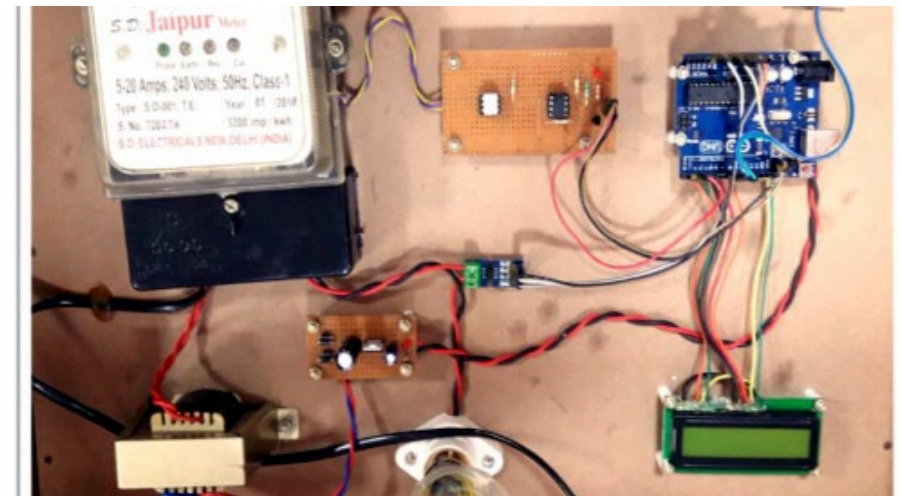


# IoT Based Cloud-Enabled Smart Electricity Management System

A presentation-ready overview of the project, methodology, hardware architecture, cloud visualization, and results.

Energy Metering • IoT • Cloud • ThingSpeak



Presented at SSIC-2019 • Springer proceedings context

# Problem: manual electricity monitoring is slow

Traditional meter reading creates delay, effort, and reduced transparency for users.

## Why a smarter system is needed

### 01 Manual visits

Users must physically check meters or wait for operator readings.

### 02 Billing uncertainty

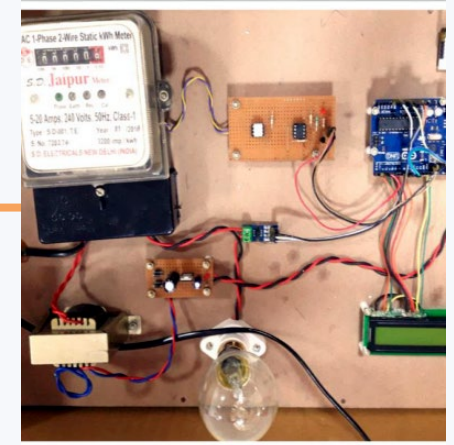
Limited visibility into what was consumed and how cost was calculated.

### 03 No real-time awareness

Consumption patterns are not visible until after usage has already happened.

### 04 Energy efficiency gap

Hard to detect waste, misuse, abnormal loads, or device-level consumption.

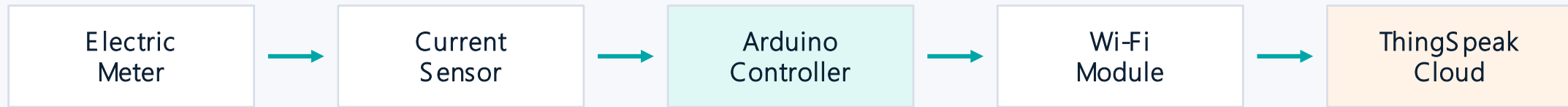


## Move from meter reading to connected monitoring

The project digitizes consumption capture and sends readings to the cloud for remote access and visualization.

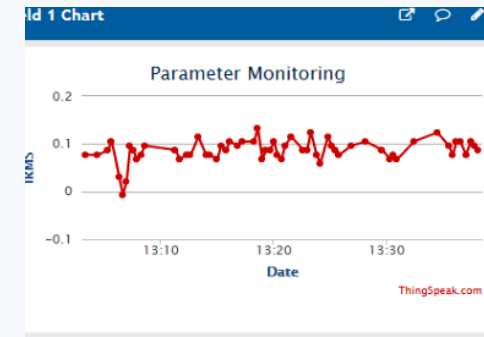
# System concept: meter data becomes cloud insight

A connected measurement chain captures readings, processes them, and visualizes them online.



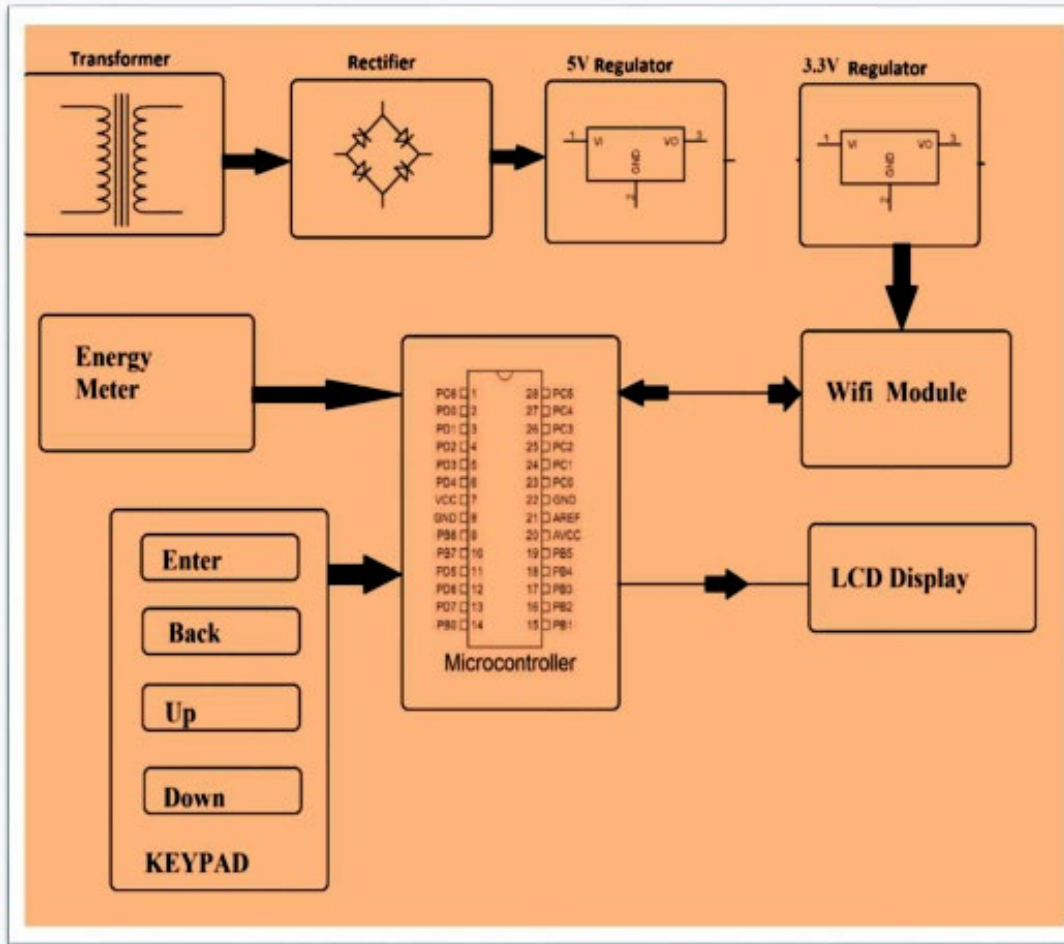
LCD display gives local visibility while cloud graphs enable remote monitoring.

Outputs: units consumed, IRMS, calculated cost, and usage trends.



# Prototype architecture

Core components used for E-monitoring of energy meter readings.



Architecture diagram from the project paper

The controller collects meter pulses, calculates readings, displays them locally, and transmits data through Wi-Fi to the cloud.

## Controller

Arduino Uno processes sensor readings and controls display/network flow.

## Connectivity

ESP8266 Wi-Fi module enables IoT communication with the cloud.

## Cloud layer

ThingSpeak stores and visualizes readings as live charts.

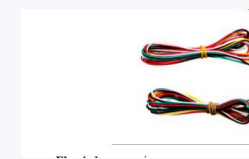
## Local output

LCD shows units and cost for immediate user feedback.

are Used  
1. Uno  
ed as a micro-controlle  
odule and also to get  
on the LCD (in figure 3

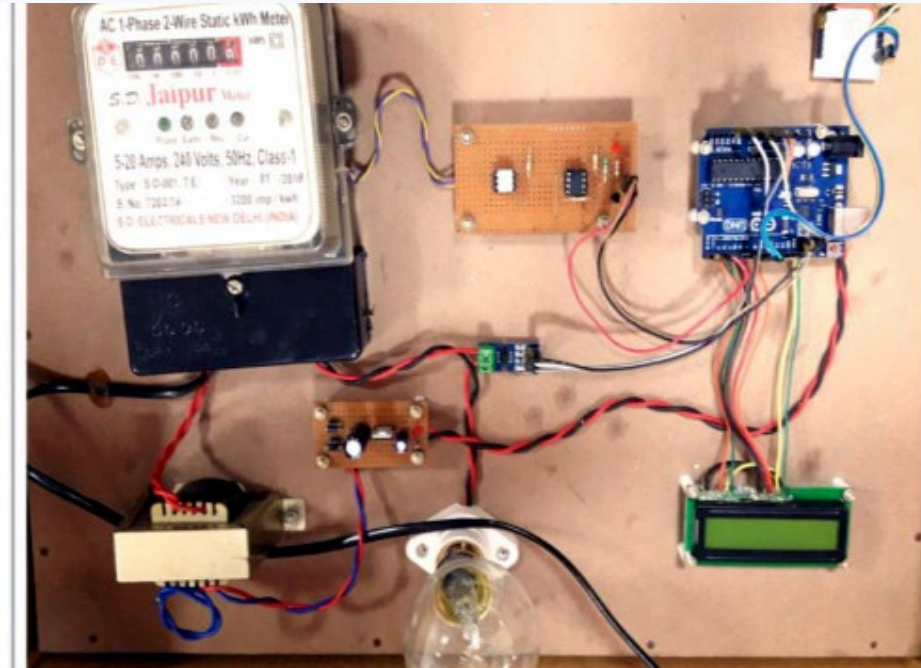


Energy meter  
Wi-Fi Module



# Hardware and software stack

The implementation combines metering hardware, embedded control, connectivity, and cloud analytics.



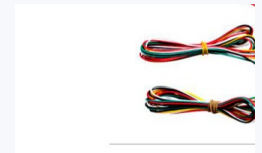
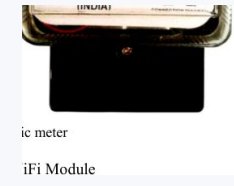
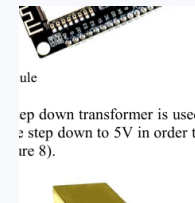
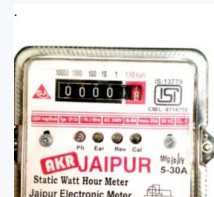
Prototype board with meter, Arduino, LCD, load, and wiring

## Hardware

- Arduino Uno
- ESP8266 Wi-Fi module
- LCD panel
- Electric meter
- Transformer
- Bulb/load, jumper wires, breadboard, resistors

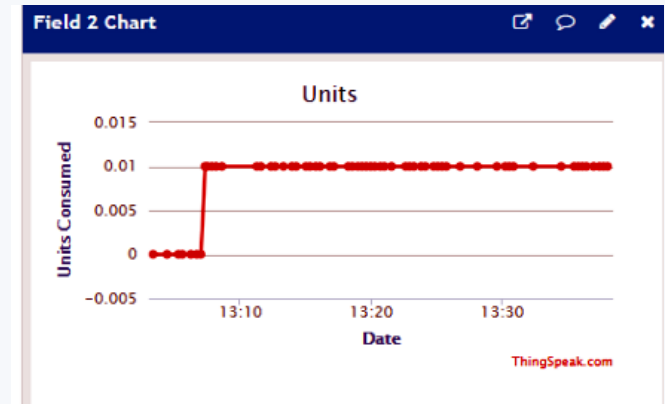
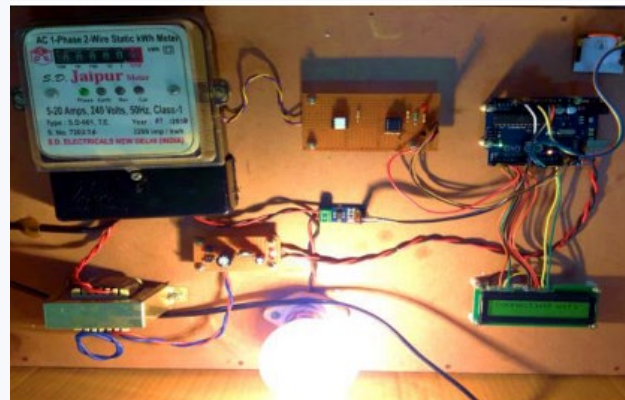
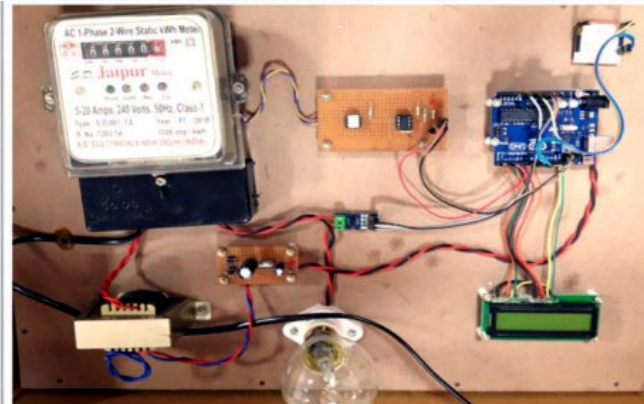
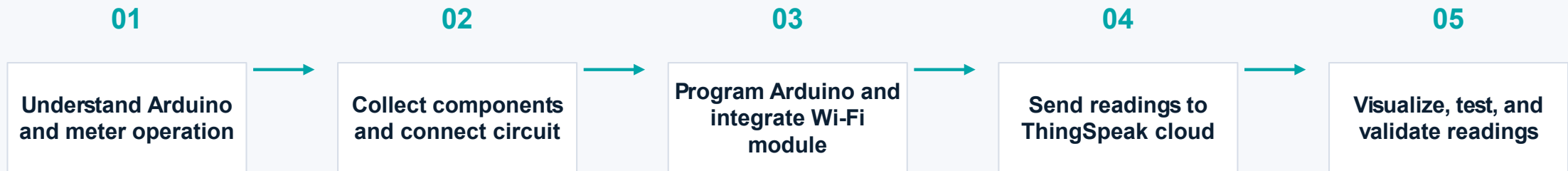
## Software / platform

- Arduino IDE for programming
- ThingSpeak API for visualization
- ThingSpeak cloud services
- Linux/Ubuntu test environment
- Wi-Fi local network



# Methodology

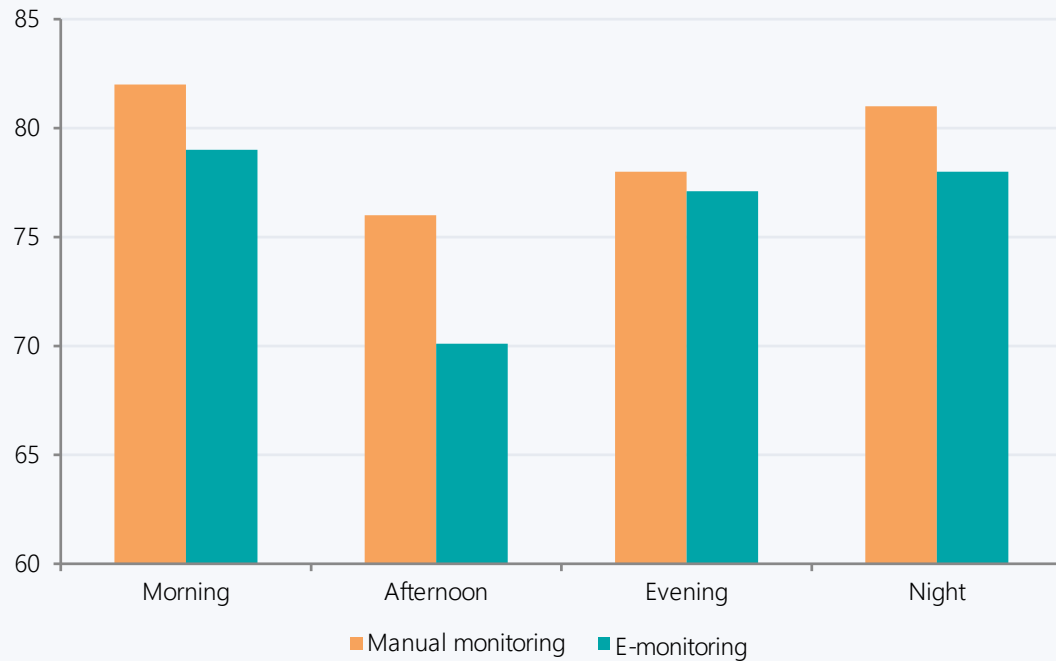
From circuit assembly to cloud visualization and system testing.



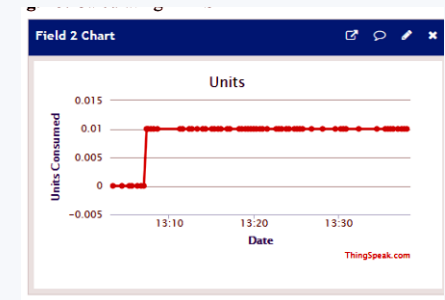
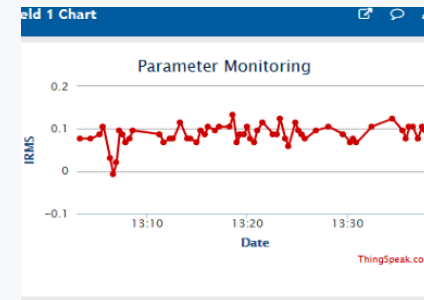
Prototype → Wi-Fi connected load → cloud reading visualization

# Results: lower consumption and cloud visibility

The project reported successful unit calculation, Wi-Fi transmission, and ThingSpeak analysis.



Reported comparison from project Table 1



Cloud dashboard captures IRMS and units while LCD provides on-device feedback.

# Conclusion and presentation certificate

A smart meter prototype that improves access, accountability, and reliability.

---

## Key takeaways

### — Remote access

Users can monitor readings through cloud visualization.

### — Better transparency

Units and cost are visible instead of hidden in delayed billing.

### — Efficient monitoring

IoT reduces manual effort and improves responsiveness.

### — Extendable design

Applicable to homes, industries, and maintenance monitoring.